Winchester School of Art



SUMMER SCHOOL PHOTOGRAPHY

GAMES DESIGN



17th-28th July 2017

Introduction

Welcome to Winchester School of Art's Summer School in Photography or Games Design for UK and international students. We are proud to be one of the UK's leading and most progressive art and design institutions. Our history goes back almost 150 years and we are part of the world-renowned University of Southampton, a Russell Group university. Our modern purpose-built campus is close to countryside in the historic city of Winchester, yet within easy reach of London.

At this year's Summer School you can study either Photography or Games Design. International students can enjoy the diverse cultural life of Winchester as well as enjoying an escorted visit to London and a more local cultural destination.

If you are an international student, you will be staying in our own purpose-built, student accommodation on a self-catering basis, although we include meal vouchers for breakfast and lunch at the WSA café on tuition days. While in the UK you will see the places and sights which helped to shape British history and culture, which will provide inspiration for your Photography or Games Design projects.

At Winchester School of Art you will learn self-confidence, teamwork, communication and problem-solving skills, as well as a experiencing academic life. If you are considering full-time study, we are confident that the Summer School will help you to decide that Winchester School of Art is the right choice for you and give you a strong basis from which to apply.

What we offer and who can study

Our Summer School is open to all aged 18 or over when it commences on 17th July 2017. No prior experience is required for entry—we just ask that you have a creative outlook and an interest in art and design.

During your course you will work through carefully-constructed projects, taught by experienced tutors, which are designed to challenge you and allow you to explore new creative and intellectual areas. From these tutors international students will gain first-hand experience of teaching methods in the United Kingdom and learn how to apply research in order to build a stronger and more creative portfolio of work. As a Summer School student you will also have access to the Winchester School of Art library which boasts an extensive art and design collection.

More detailed information about the courses will be posted on our Summer School website, www.southampton.ac.uk/wsa/ summerschool.page, as it becomes available.

Photography Summer School

This summer course is practice-based and emphasises the research and development of a personal project. Over two weeks students will be guided to explore their idea and progress towards a possible outcome, from exhibitions to books or editorial publication.

Through workshops, lectures on contemporary photography, group critiques, research, and introduction to a range of photographic techniques, students will be presented with the critical debates and aesthetic issues within the medium. They will be shown how to research and develop a project conceptually as well as practically, and how to present and promote to an outside audience. The planned visit to London will be the opportunity to visit exceptional photography exhibitions and discuss where their work fits into contemporary photography practice.

The course is aimed not only at those new to the subject, but also at photographers who want to develop their practice critically and create meaningful visual projects. Students will be asked to come to the course with an idea to develop within any area of photography from photojournalism, fine art, commercial and editorial.

Through the course and final assessment, participants will achieve a deeper understanding of contemporary photography and the possible routes for their practice. The course is designed to help achieve greater direction in the image-making process, in order to build a coherent body of work.

Games Design Summer School

The games industry makes \$60bn a year. It is a creative, experimental medium bursting with interesting, weird and challenging ideas and needs more designers, artists and creative thinkers. The Games Design Summer School introduces what games are, what the games industry is and where it could be going, through the process of making games.

On this course, you will have an opportunity to study with a design and computer specialist, learning to create games assets and understand user experience, alongside the coding skills to bring your games to life. We have no expectation of prior coding skills – you will develop these skills and more in order to make and develop your own games, with access to software including Maya, ZBrush, Unity 3D, and Adobe Creative Suite.

The course will consist of a series of master-classes in games design and production, taking you from putting pencil to paper to finalising your ideas within a game engine. You will learn:

- → Character and Environment Design
- \rightarrow Character animation
- → NPC Creation and simple game AI
- \rightarrow Programming in C# and game logic

By the end of the course you will have developed the skills to combine all these elements to release your game and enter the world of games design.

Timetable

16/07	Sunday	Arrive at airport (International Students)
17/07	Monday	AM introduction & welcome PM campus tour
18/07	Tuesday	Workshops & tuition
19/07	Wednesday	Workshops & tuition
20/07	Thursday	Workshops & tuition
21/07	Friday	Workshops & tuition
22/07	Saturday	Visit to London (venue to be confirmed)
23/07	Sunday	Visit to local cultural (venue to be confirmed)
24/07	Monday	Workshops & tuition
25/07	Tuesday	Workshops & tuition
26/07	Wednesday	Workshops & tuition
27/07	Thursday	Workshops & tuition
28/07	Friday	Exhibition and farewell party
29/07	Saturday	Depart for airport (International Students)

Fees & Deposits

The international course fee for this year is £1,200.00, which must be paid by 26th May 2017. This includes:

- \rightarrow All study materials
- → Accommodation in your own en-suite room at Erasmus Park Hall of Residence, within walking distance of Winchester School of Art
- → Coach transfer, and meeting on arrival and escorting on departure to and from London Heathrow Airport
- $\rightarrow~$ A cultural visit to London and a local cultural venue, to be confirmed, including any admission fees
- ightarrow £80 meal vouchers to use in the School café on tuition days

The non-refundable deposit for international students is £300.00, which must be paid by 7th April 2017.

The UK course fee for this year is £550.00, which must be paid by 26th May 2017. This includes:

- \rightarrow All study materials
- \rightarrow \$80 meal vouchers to use in the School Café on tuition days

The non-refundable deposit for UK students is £125.00, which must be paid by 7th April 2017.

How to apply

 $Please \ see \ our \ Terms \ and \ Conditions \ on \ the \ Summer \ School \ website \ www.southampton.ac.uk/wsa/summer-school.page$

Please download and complete the application form to be found on the Summer School website www.southampton.ac.uk/wsa/summer-school.page, and email to Craig Wadman, External Affairs Officer, at C.Wadman@soton.ac.uk, +44 (0) 2380 597105 who will contact you regarding payment arrangements.

For any further information please contact Craig Wadman, who will be delighted to help you. More detailed information about the courses will be posted on our Summer School website, www.southampton.ac.uk/wsa/summer-school.page, as it becomes available.









C.Wadman@soton.ac.uk www.soton.ac.uk/wsa/summer-school.page